**Week 1 – Netlogo primitives (code words)**

After attending the week 1 lecture and completing the practical tasks, you should be familiar with all the following Netlogo primitives (i.e. code words):

**Basic Programme Structure**

globals

turtles-own

patches-own

to … end

ca

reset-ticks

tick

**Turtle Related**

turtles

create-turtles / crt

forward / fd

right

color

setxy

random-xcor

random-ycor

heading

min-pxcor

min-pycor

**Standard Procedures**

setup

go

**General**

set

ask

random

n-of

in-radius

**Patch Related**

patches

pcolor

**Logic**

Ifelse

**Output**

type

print

Primitives in green were from the Muddy Field model; those in blue were from the Mushroom Hunt model; and those in red were from the Mushroom Hunt extensions.